

How to Watch a Movie

🧠 **Shot-** a single uninterrupted piece of film

- Long Shot - establishes scene, setting, placement
- Close-up - direct viewer attention for emphasis
- Medium Shot - neutral shot; most shots are this way

🧠 **Angle-** where the camera is placed in relation to the subject

- Low Angle - shows power & strength of character
- High Angle - makes characters appear weaker and less in control
- Eye Level - neutral shot
- Dutch Angle - picture is off-center. Shows evil character or dangerous situation; creates tension

🧠 **Editing-** how the movie is put together.

🧠 **Lighting-** helps establish mood or gives insight into character

🧠 **Sound-** anything the audience can hear in the film

- Soundtrack - used to establish mood, suspense, and other emotions for audience. Both songs and score.
- Sound effects - overplayed to add to description

🧠 Point of View

- **Subjective-** Similar to first person
Aligns viewer to one character's point of view
Shows what character is seeing or able to see

- **Authorial-** Similar to third person omniscient
Gives information to audience without giving it to the character
Could come in form of lighting or music

- **Neutral-** Similar to third person limited
Most shots in a film are of this style
Do not carry any significant meaning